

Professor Luís Cabral Microeconomics: Theory and Applications Fall 2016

Detailed course outline

PART I. Supply and demand

- 1. September 12 Consumer theory Reading: Cabral 2, McAfee 5.1
- 2. September 19 Producer theory Reading: Cabral 3, McAfee 4.1-4.2
- 3. September 26 Equilibrium and efficiency Reading: Cabral 4.1, 4.4, McAfee 2.1–2.3, 2.5

PART II. Market imperfections

October 3 No class

- 4. October 10 Market power and externalities Reading: Cabral 5, McAfee 6.3–6.4
- 5. October 17 Price discrimination Reading: Cabral 6, McAfee 6.5

PART III. Strategic behavior

6. October 24 Games and strategy: introduction Reading: Cabral 7.1, McAfee 7.1.1-7.1.4

- 7. October 31
 Applied game theory: oligopoly competition
 Reading: Cabral 8, McAfee 7.2
 Due at the beginning of class: Midterm exam
- 8. November 7 Applied game theory: repeated games Reading: Cabral 7.3, 9, McAfee 7.1.7-7.1.8
- 9. November 14 Applied game theory: sequential games and commitment Reading: Cabral 7.2, 12, McAfee 7.1.5-7.1.6

10. November 21

Applied game theory: uncertainty and asymmetric information Reading: *Cabral 7.4, McAfee 6.6, 7.5*

- 11. November 28 Network effects Reading: Cabral 16
- 12. December 5 TBD Due by 5pm: Final exam